**LA SALINAS PETANCA LEAGUE RULES**

SIMPLIFIED

**UPDATED 15th November 2017**

**Article 1 – Composition of teams**

Pétanca is a sport in which: - 3 players play against 3 players (triples).

It can also be played by:

- 2 players against 2 players (doubles).

- 1 player against 1 player (singles).

In triples, each player uses 2 boules.

In doubles and singles, each player uses 3 boules.

No other formula is allowed.

**Article 2 – Characteristics of Boules**

Boules of any make are acceptable to the league.

**Article 3 – Approved Jacks**

Their diameter must be *30mm (tolerance: + or – 1mm).*

***ONLY WOODEN JACKS ARE ACCEPTABLE***

Painted *jacks are authorised, but at no time must the jack be capable of being picked up with a magnet*

**Article 4 – Licences & Registration**

1. All players must have been registered, or have applied for registration with their club before being permitted to play. **All players in league matches and competitions must carry some form of photo ID and if challenged and fail to produce it, will not be allowed to play in that match or competition**
2. A player may register for any club in the La Salinas League but once he/she has played for a club, he/she will be club-tied for that season, with the exception that a player who is registered for a club and has taken no part in any matches up to the Christmas Window those players who wish may transfer to another club.
3. The number of registered players for each club team must not exceed 20 players. All players must be registered by the date **set by the committee**

**PLAY**

**Article 5 – Terrain rules**

*Games* are played to 13 points,

**Petanca to be played on pistes authorised by the Las Salinas Committee**

*Certain competitions can be organised with time limited games.*

**Article 6 – Start of play – Rules regarding the circle**

**A player from the away team will be the first to throw the jack in the first two triples and the first double. Second triples the home team throws the jack, last three doubles are tossed for individually**

Any member of the team winning the toss chooses the starting point and draws *or places* a circle on the ground such that the feet of each player can fit entirely inside it. However, a drawn circle may not measure less than 35cm or more than 50cm in diameter. Where a prefabricated circle is used, it must *be rigid* and have an internal diameter of 50cms.

*Use of the prefabricated circles is by the decision of the home team who must supply them.*

This circle/ring, valid for one throw only allowed to a team, must be drawn *(or placed)* minimum of **50cm to the edge of the ring from the side boundary and 1 metre from the end of the piste to the rear** of the ring. The team that is going to throw the jack must erase all throwing circles near the one it is going to use.

*The interior of the circle/ring* can be completely cleared of grit/pebbles etc. *during the end* but must be put back in good order *when the end is over.*

**The players feet must be entirely on the inside of the circle/ring not encroach on its perimeter and they must not leave it or be lifted completely off the ground until the thrown boule has touched the ground. No part of the body may touch the ground outside the circle. Failure to comply with the above will result in a warning if after a player receives two warnings he/she will take no further part in that game. (NOT MATCH)**

As an exception, those who are disabled in a lower limb are authorised to place only one foot inside the circle/ring.

For players throwing from a wheelchair, at least one wheel (that on the side of the throwing arm) must rest inside the circle/ring.

The throwing of the jack by one member of the team does not imply that he or she is obliged to be the first to play.

**If a ring is used the front edge of said ring MUST be marked to avoid movement of the ring and to allow re-placement to the correct position should the ring be moved. Failure to do so will mean that the ring if removed before all the boules are thrown cannot be replaced and the team left holding boules can count these boules as well as the ones that are holding the end. Should the opposing team be holding the end their holding boules will not count.**

**Article 7 – Valid distances for the thrown jack**

 **For the thrown jack to be valid, the following conditions apply:
1) That the distance separating it from the internal edge of the circle must be:
- 6 metres minimum and 10 metres maximum.
2) That the throwing circle must be a minimum of 1 metre from any obstacle and 2
metres from another circle in use.
3) That the jack must be a minimum of 1 metre from any obstacle and from the nearest
boundary of an out-of-bounds area. For timed limited games this distance is reduced
to 50cm except for the end lines of the lane.
4) That the jack must be visible to the player whose feet are placed astride the extreme
limits of the interior of the circle and whose body is absolutely upright. In case of
dispute on this point, the Umpire decides, without appeal, if the jack is visible.
At the following end the jack is thrown from a circle drawn or placed around the point where
it finished at the previous end, except in the following cases:
- The circle would be less than 1 metre from an obstacle.
- The throwing of the jack could not be made to all regulation distances.
In the first case the player draws or places the circle at the regulation distance from the
obstacle.
In the second case, the player may step back, in line with the previous end's play, without
exceeding the maximum distance authorised for the throwing of the jack. This opportunity is
offered only if the jack cannot be thrown to the maximum distance in any other direction.**

 **If the jack has not been thrown in accordance with the rules defined above, the opposing
team will place the jack in a valid position on the terrain. They can also move the circle
back, in accordance with the conditions defined in these rules, if the first teams positioning
of the circle did not allow the jack to be thrown the maximum distance.**

 **In any case, the team which lost the jack after the invalid throw must play the first boule.
The team that won the right to throw the jack have a maximum of one minute to do so. The
team that won the right to place the jack after the unsuccessful throw of the opponent must
do so immediately.**

**Article 8 – For the thrown jack to be valid**

If after the throwing of the jack, a first boule is played, the opponent still has the right to contest the validity of its position. If the objection is recognised as invalid, the jack is allowed to be placed by the opposing team and the boule replayed by the team who threw the jack first. For the jack to be placed by the opposing team both teams must have recognised that the throw was not valid.

If the opponent has also played a boule, the jack is definitely deemed valid and no objection is admissible**.**

**Article 9 – Dead Jack *during an end***

The jack is dead in the following six cases:

1) When the jack is displaced into an out-of-bounds area, even if it comes back on to the authorised playing area. A jack straddling the boundary of an authorised terrain is valid. It becomes dead only after having completely crossed the boundary of the authorised terrain or the dead ball line, that is to say, when it lies entirely beyond the boundary when viewed from directly above. A puddle on which a jack floats freely is considered to be an out of bounds area.

**2) When an out-of-bounds area is situated between the jack and the throwing circle. For example if the jack comes back towards the throwing circle and is less than 3 metres from the circle this is deemed a dead end. Over 3 metres you play on.**

**Article 10 – Displacement of obstacles**

It is strictly forbidden for players to press down, displace or crush any obstacle whatever on the playing area. However, the player about to throw the jack is authorised to test the landing point with one of his or her boules by tapping the ground no more than three times. Furthermore, the player who is about to play, or one of his partners*,* may fill in *a* hole which would have been made by *one* boule played previously.

For non-observation of the rules above, the players incur the *penalties outlined* in *Article 34* “Discipline”.

**JACK**

**Article 11 – Jack masked or displaced**

If, during an end, a leaf or a piece of paper accidentally masks the jack these objects are removed.

If the stationary jack is displaced, by reason of the wind or the slope of the terrain for example, it is put back in its original place, on condition that it had been marked.

The same applies if the jack is accidentally displaced by the Umpire, a player, a spectator, a boule or jack coming from another game, an animal or any moving object.

To avoid any argument, the players must mark the jack's position. No claim can be accepted regarding boules or jack whose positions have not been marked.

If the jack is moved by a boule played in this game it is valid.

**Article 12 – *Rules to apply* if the jack is dead**

If, during an end, the jack is dead, one of three cases can apply:

1) Both teams have boules to play, the end is void.

2) Only one team has boules left to play, this team scores as many points as boules that remain to be played.

3) The two teams have no more boules in hand, the end is void.

**Article 13 REMOVED**

**BOULES**

**Article 14 – Throwing of the first and following boules**

The first boule of an end is thrown by a player belonging to the team that has won the toss or has been the last to score. After that, it is the team that does not hold the point that plays.

The player must not use any object or draw a line on the ground to guide him/her in playing a boule or mark its landing point. Whilst playing his or her last boule. The boules must be played one at a time.

It is forbidden to moisten the boules or jack.

If the first boule played goes out-of-bounds, it is for the opponent to play next then alternately so long as there are no boules on the designated terrain.

If after shooting or pointing no boules are left on the designated playing area, the arrangements concerning a dead end as defined in Article *28* apply.

For any boule that strikes the boundary and is deemed out of play it is the opposing teams’ responsibility to remove the said boules, **if not removed boule remains in play.**

Any boule played out of turn can be removed by the opposing team, **if not removed boule remains in play.**

**If a boule is obstructed by a team member who is on the piste, that said boule is to be removed, should the boule go on to disturb the head, boules can be put back in place (if marked.)**

**Any player purposely stopping a moving boule is immediately disqualified, along with his/her team for the game in progress.**

**Article 15 – Behaviour of players and spectators during a game**

During the regulation time allowed for a player to throw a boule the spectators and players must

 observe total silence.

The opponents must not walk, nor gesticulate nor do anything that could disturb the player about to play. Only his or her team-mate/s may remain between the throwing circle and the jack.

**The team not throwing boule/jack must not stand on the piste and should be a distance of at least 2 metres from the player concerned and not in their line of sight.**

The players who do not observe these regulations could be excluded from the match if, after a warning from the **Captain**, they persist in their conduct **a second warning will be given and said player will be out of the game (NOT MATCH)**

In all matches and competitions there will be **NO COACHING** or **INTERFERENCE** from the side lines.

**Article 16 – Throwing of the boules and boules going outside the terrain**

Absolutely no-one may, as a test, throw his/her boule during the game. Players who do not observe this rule could be penalised as set out in the chapter “Discipline”, Article *34*

**Article17– Time allowed to play**

Once the jack is thrown each player has the maximum duration of one minute to play his or her boule. This short period starts from the moment when the previous boule or jack stops or, *if it is necessary* to measure a point, from the moment the latter has been effected.

The same requirements apply to the throwing of the *jack*, *which is 1 minute.*

*All* players not respecting this rule, incur *the* penalties outlined in Article *34* “Discipline”.

**Article 18 - Displaced boules**

To avoid any dispute, the players must mark the boules. No claim will be admissible for an unmarked boule, and the Umpire will give a decision only in terms of the position the boules hold on the terrain.

However, if a boule is moved by a boule played in this game it is valid.

**Article 19 – A player throwing a boule other than his own**

The player who plays a boule other than his own receives a warning. The boule played is nevertheless valid but it must immediately be replaced, possibly after measuring has been done.

In the event of it occurring again during the game, the guilty player's boule is disqualified and anything it displaced is put back *in place* ***(if marked)*.**

**Article 20 – *Boules played from the wrong circle***

*Any boule thrown from a circle other than that from which the jack was thrown is dead and, if marked, anything that it has displaced in its travel is put back in place.*

However, the opponent has the right to apply the advantage rule and declare it to be valid. In this case, the boule pointed or shot, is valid and anything it has displaced remains in its place.

**POINTS AND MEASURING**

**Article 21– Temporary removal of boules**

In order to measure a point, it is permitted, after having marked their positions, to temporarily remove the boules and obstacles situated between the jack and the boules to be measured.

After measuring, the boules and the obstacles which were removed are put back in place. If the objects cannot be removed, the measuring is done with the aid of callipers.

**Only two players are allowed on the pistes for measuring one from each team, all other players must be off of the pistes in the case of a dispute the nominated referees should be called on to make the final decision**

**Article 22 – Measuring of points**

The measuring of a point is the duty of the player who last played or by one of his or her team-mates. The opponents still have the right to measure after one of these players**, (but must remain off of the piste until the team in play has completed their measuring.)**

Whatever positions the boules to be measured may hold, and at whatever stage the end may be, the *U*mpire / Referee can be consulted and his or her decision is final.

**Players’ unplayed balls must be off the piste during measuring.**

Measuring must be done with appropriate instruments, which each team must possess. Notably, it is forbidden to effect measurements with the feet. *The players who do not observe this ruling will incur the penalties outlined in Article 34 “Discipline”.*

**Article 23 – *Removed Boules***

***It is forbidden for players to pick up played boules before the completion of an end.***

At the completion of an end, all boules picked up before the agreement of points are *dead*. No claim is admissible on this subject**. Failure to observe this rule will in the first instance be a warning, second offence by the same team they will be out of the game (NOT MATCH) and game awarded to offended team 13-0**

**Article 24 – Displacement of the boules or the jack**

The team, whose player displaces the jack or one of the contested boules, while effecting a measurement, loses the point. **Teams must measure their own boules and not rely on the opposition to measure for them**

If, during the measurement of a point, the Umpire disturbs or displaces the jack or a boule *he will make a decision in an equitable way*.

**Article 25 – Boules equidistant from the jack**

When the two closest boules to the jack belong to opposing teams and are at an equal distance from it, 3 cases can apply:

1) If the two teams have no more boules to play the end is dead and the jack belongs to the team *which threw the jack at the preceding end*.

2) If only one team has boules at its disposition, it plays them and scores as many points as it has boules closer to the jack than the nearest opponent’s boule.

3) If both teams have boules at their disposition, it is for the team which played the last boule to play again, then the opposing team, and so on alternately until the point belongs to one of them. When only one team possesses boules, the arrangements set out in the preceding paragraph apply.

If, after completion of the end, no boules remain within the boundary of the authorised playing area, the end is null and void.

**Article 26 – Complaints & Discipline**

1. Discipline- In all cases of infringement of person/persons play as laid down by the Las Salinas Rules a first warning will be given. If further infringement occurs one game will be deducted from the score sheet. **PLEASE NOTE THE MATCH MUST BE COMPLETED** in the case of disagreement the incident of infringement must be noted by both captains and play continued if no agreement is made then it will be ruled on by the panel**. ANY TEAM WALKING AWAY WILL FORFEIT THE MATCH AND BE DEALT WITH BY THE PANEL.**  In the case of incorrect conduct, violence whether verbal or physical towards other players, referee, or spectators the match will be given to the opposing team on a score and ball count as per playing rules for each game. The player/players guilty of the offence will have their right to continue playing in the league referred to a panel of The President and three other officers of the league of which one ( (if possible) will be a qualified referee. The panel as above will adjudicate if any officers of the leagues club is involved in any dispute then captains from another division will be asked to adjudicate.

Each team is responsible for checking of the opposing team (licences, category, terrain, boules, etc.).

**Article 27 – Penalties for absent teams or players**

1. Games will normally be played at a time, date and venue fixed by the league any triple **or** **first double** which is absent from the piste 15 minutes from the start time will be penalised one point which is awarded to their opponents. After this quarter of an hour they will forfeit one point in the game for every five minutes continued absence. Any triple not present after one hour will forfeit their game. If neither triple from a team has arrived they will be penalised. If any team fails to arrive the opposing team will be awarded 8 games plus 8x13 points.

2) Any incomplete team may start without waiting for their partner/s but may not use his/her boules. If after an end has started, the missing player arrives, he/she may not take part in that end, but is only allowed to participate as from the following end. If the missing player arrives more than one hour after the game has started he/she losses all right to participate in that game. He/she may take part in the following game.

**Article 28 – Replacement of a player**

 **SUBSTITUTIONS** **– TEAMS WILL BE PENALISED IF THEY DO NOT ABIDE BY THE RULES.**

1. There may be no movement of players between teams. **With the exception that the two doubles players and two reserves are now allowed to be entered into the second triples if required**
2. Knockout Cup – A player may play for only one team in the knockout cup of any season.
3. Up to **FOUR** players may be substituted at the start of the second game **TWO EACH for either of the triple teams.** These players can be substituted in the doubles at the captains’ discretion. **NOTE:** **In the case of accident or illness only.** During the course of play, any of **the TEN** players can be substituted after the end in question has been completed or at the start of any game.

 However in triples there must be mix of genders.

If for example there are no women available **then the game must proceed with the two men only.**

**Article 29 *– Penalties***

For non-observation of the rules of the game the players incur the following penalties:

1) Warning; **Two warnings for violent conduct in any season will result in said player/players being banned for the remainder of the season or in extreme cases a total ban from the Las Salinas Petanca League**

2) Exclusion of the responsible player for the game **or match**

3) Disqualification of the team responsible;

4) Disqualification of the two teams in case of complicity.

5) Committees decision to be final.

**Article 30 – Bad weather**

1. In respect of bad weather where the pistes are deemed unplayable the home team should, when possible, notify the away team of the situation before the game starts. If the match has started and the condition becomes bad the end being played should be completed. A reasonable amount of time should be allowed for conditions to improve and if conditions do improve the match should start again from where it was stopped. If conditions do not improve enough to allow play to continue the team captains should agree a new date for the continuation. The scores at the postponement of the match should be carried forward and this will be the starting point of the continuation of the match**. PLEASE INFORM THE RESULTS SECRETARY.**
2. **Rescheduled matches must be played within six days of the original match.**

**Article 31 – *Lack of Sportsmanship***

*The* teams that argue *during a game,* who show lack of sportsmanship and respect towards the public, the organisers or the Umpires, will be excluded from the competition. This exclusion can incur non-acceptance of the results, as well as the application of penalties set out in Article 38.

Article 32 REMOVED

**Article 33 – Duties of the Umpires/Referees**

The Umpires designated to control the competitions are charged to be on the watch for strict application of the rules of play. They have the authority to disqualify from the competition any player or any team who refuses to comply with their decision.

 Referees will be appointed by the Officers for the Cup/Plate, Semi-finals and Finals. For league matches a player/club member should be nominated by each side as necessary.

**Article 34 – Composition and decisions of the Jury**

Any case not provided for in the rules is submitted to the Las Salinas Committee. This committee comprises at least 5 people and at the most 7 people. The decisions taken by the committee in applying this paragraph are without appeal. In the case of a split vote, the President of the committee has the casting vote.

**Article 35 – Promotion & Relegation**

1. The League will run from October to March approximately (dependant on the number of teams taking part.)
2. The League is run on a home away basis interspersed by cup/plate competitions.
3. Each match consists of four mixed triples games and four doubles one of which must be a ladies double. Each triple playing twice as follows: Home Team Away Team A v B, B v A, then A v A B v B after the first set of triples the away team stay on the same pistes. The format followed for each game played must be as set out on the new score sheet.
4. At the end of each season two teams will automatically be promoted and relegated from each division ( subject to any variation in team numbers ) The placing’s will be decided by 1) Games Won 2) Ball Difference.
5. Cup and Plate, After the match has finished should there be a draw in both games and ball difference, one double from each team will play one extra end with one ball each. The double must consist of the same players, No movement of players allowed.

If at the end of the season, teams in contention for promotion, or relegation are still equal after the above. Then the administrators will arrange a play off between the two teams.

1. The winner of each division will receive a Trophy with their name and year won engraved on the said Trophy. First, Second & Third place medals will be presented, a maximum of **10 medals** will be presented to each of the above teams.
2. **There will be a play off between the winners of all divisions’ 1A plays 1B, 2A plays 2B and 3A plays 3B to decide the ultimate winners of each division.**
3. Should a club withdraw a team previous to the end of the Summer season or Winter season for whatever reason, the said club will be relegated one division the following season from whichever season they withdrew from. Should the said team withdraw previous to completing fifty per cent of its games all of its and its opponents scores will be removed. If said team has completed more than fifty per cent of its games the scores will stand as is. There will be no exceptions to this rule.
4. **Under the new division format with regard to promotion or relegation if at all possible to avoid two teams from the same club being in the same division there could be some sideways movement.**

**Article 36 - Scores & Score Sheets**

**PLEASE NOTE ALL PLAYERS UP TO A MAXIMUM OF TEN, INCLUDING TWO RESERVES CAN BE ENTERED ON THE SCORESHEET BEFORE THE START OF THE FIRST GAME. NO PLAYER CAN BE ADDED AFTERWARDS.**

1. The home team will submit the official score sheet to the result secretary Carolyn Brinsmead and to Roger Seymour **by 12.00 SATURDAY AT THE LATEST**. **Failure to comply may result in the loss of home points.**
2. Each team is responsible for ensuring the correct details are on the score sheet **before signing. Ultimately it is the captains responsibility and cannot be changed afterwards**
3. Scoring. - In all of League & Competition Matches the score must be put up before the playing of the first boule of the next end. **If not it cannot be added.**  The same rule applies to scores added to the wrong side of the score board it must be changed before the first ball of the next end. **If not it cannot be added and those points are removed from the scoreboard**

**Article 37 - General Rules**

**PLEASE NOTE THERE IS NO INSURANCE COVER AND PLAYERS PLAY AT THEIR OWN RISK**

1. Boundaries – Those pistes which are surrounded with solid barriers the boule or **jack** striking the barrier is deemed out of play, however if the boule is out but not taken from the piste before the next boule is played that boule is considered to be back in play.
2. **Should a boule be deemed out of play or strike the boundary it is the opposing teams responsibility to remove said boule/boules from the playing area, failure to do so will result in said boules remaining in play**
3. Playing of the **jack**: - The regulation throwing distance of 6 – 10 metres must be observed.
4. The JACK must be no less than 1 metre from the end boundaries and 50cms from the side boundaries.
5. The **ONE MINUTE RULE MUST BE OBSERVED & NO MOBILE PHONES** allowed on the piste.
6. **NO SMOKING ALLOWED ON THE PISTES, BY THE PLAYERS DURING THE GAMES.**
7. **Any disagreement over the interpretation of the rules must be forwarded to the committee, who’s decision will be final**
8. **In the event of a death, serious injury or hospitalization due to ill health within a team, said team can register a replacement player of any gender. This rule is for extenuating circumstances only and must not be abused.**
9. **Any complaints should be added to the score sheet and signed failure to do so the committee can take no action after the event.**
10. **SHOES OR SANDALS OF ANY TYPE CAN BE WORN.**
11. **AGAIN PLEASE NOTE THERE IS NO INSURANCE COVER AND PLAYERS PLAY AT THEIR OWN RISK**

**UPDATED 15TH November 2017.**